

# MiniMap

Display map on your HUD; by Faguss (ofp-faguss.com)

## 1. Usage

ARMA: Cold War Assault 1.99 can display island map in a dialog. This script displays one on a key press. Additionally it simulates movement so that user may look at a map without stopping. Fwatch 1.15 (<https://ofp-faguss.com/fwatch/>) is required. Script works with vanilla game and with WW4 mod.

## 2. Usage

- Copy `MiniMap.sqs` to your mission directory.
- Merge contents of `description.ext` from this archive with the one from your mission.
- Write in `init.sqs`: `[] exec "MiniMap.sqs"`.
- Start the mission. Hold left shift to enable map.

To enable movement with the map:

- Copy `Control` folder to your mission
- Write in `init.sqs`: `[] exec "Control\Start.sqs"`
- Start the mission. Use keys as set in game options to move.

## 3. Version history

**v1.0** (04.09.20)

First release.