

NIM_Weather 1.6 fixed

Weather effects addon made by Sentinel; fixed for 1.99 by Faguss (ofp-faguss.com)

1. Overview

Dynamic Weather System 1.6 by Sentinel for the Northern Ireland Mod is using a 1.96 bug to detect if user is playing in Single Player. The bug has been fixed in 1.99 version of the game and subsequently the addon stopped working correctly. This updated version fixes the issue and can be used in both 1.96 and 1.99.

2. Changes

NIM_BlizzardServer.sqs	Command <code>missionStart</code> was replaced with <code>playersNumber</code>
NIM_CloudSystem.sqs	
NIM_CloudSystemSlave.sqs	
NIM_Fog.sqs	
NIM_FogMist.sqs	
NIM_ForestLeaf.sqs	
NIM_RainbowCheck.sqs	
NIM_SandStormServer.sqs	
NIM_SandWind.sqs	
NIM_Snow.sqs	
NIM_ThunderLoop.sqs	
NIM_BlizzardSound.sqs	Fixed error message „Sound not found”

3. Version history

1.0 (14.04.22)

First release.